COL 352 Introduction to Automata and Theory of Computation

Major Exam, Sem II 2018-19, Max 80, Time 2 hr

Name	Entry No.	_Group

Note (i) Write your answers neatly and precisely in the space provided with with each question including back of the sheet. You won't get a second chance to explain what you have written.

(ii) You can quote any result covered in the lectures without proof but any other claim should be formally justified.

(iii) For proving undecidability or NP-hardness, the proofs must explicitly use the technique of reductions - no credit otherwise.

- 1. Answer True or false, tick the right choice or fill up as necessary no proofs needed. (Negative 2 for each incorrect answer to the True/False and multiple choice type.)
 - (a) The minimum state PDA to recognize the language strings not of the form $w \cdot w$ where $w \in (0+1)^*$ has one states. (2)

Since every PDA can be reduced to a 1 state machine when transformed from the equivalent CFL.

(b) A shuffle of two strings x, y ∈ Σ* denoted by x||y is the set of strings that can be obtained by interleaving the strings x and y in any manner. For example ab||cd = {abcd, acbd, acdb, cabd, cadb, cdab}. (The strings need not be of the same length.) For two sets of strings A, B, the shuffle is defined as A||B = ⋃_{x∈A,y∈B} x||y. (4 × 2)
(i) If L₁ and L₂ are regular then L₁||L₂ is regular. True

We can define an NFA with transition function $\delta([q_1, q_2], a) = \{ [\delta_1(q_1, a), q_2], [q_1, \delta_2(q_2, a)] \}$ where δ_1, δ_2 correspond to the transition function of L_1, L_2 .

(ii) If L_1 and L_2 are CFL, then $L_1||L_2$ is CFL. False

IF $L_1 = a^n b^n$ and $L_2 = c^n d^n$ then $a^i c^j b^i d^j \in L_1 || L_2$. If this is CFL then we can create strings with unequal number of a's and b's using P.L. that should not belong to $L_1 || L_2$.

(iii) If L_1, L_2 are recursively enumerable then $L_1 || L_2$ is r.e. **True**

We can try all partitions of the given string and run the machine for M_1 and M_2 and accept if one of the partitions is accepted. We can assume that the machines are non-deterministic to avoid any complications of non-halting.

(iv) If L_1 is CFL and L_2 is regular then $L_1||L_2$ is CFL. Like part (i) the PDA can maintain the states corresponding to both languages and one stack and has a choice of either making a transition according to L_1 or L_2 .

(c) Consider the following instance of the Post Correspondence Problem: $A_1 = 100, A_2 = 0, A_3 = 1$ and $B_1 = 1, B_2 = 100, B_3 = 00$. Compute a solution to the above instance and report the sequence of indices or answer **No solution possible.(3**)

It can be verified that the shortest sequence is 1,3,1,1,3,2,2

- (d) Classify the following languages under recursive/r.e. but not recursive/ not r.e. (3×2)
 - i. $\{ < M > | M \text{ takes fewer than 1000 steps for some input } \}$ recursive
 - ii. $\{ < M > | M \text{ takes fewer than 1000 steps for at least 1000 inputs }$ recursive
 - iii. $\{ \langle M \rangle | M \text{ takes fewer than 1000 steps for all inputs }$ **recursive** The answer is NO for any interesting language.

Since the number of steps is bounded, an M_u can simulate it for some fixed number of steps and depending on whether it is accepted, it can decide for a given string. Note that no string with length > 1000 with satisfy this condition, so it will cycle through a maximum of $|\Sigma|^{1000}$ strings. For any longer string, the answer can be deduced on the basis of the prefix - if the tape head never reaches the 1001-th cell of the input, then the answer is YES, i.e., it is never trying to read the 1001 input position. The above argument generalizes to any k-tape machine.

(e) Every infinite recursively enumerable language has an infinite recursive subset. True (3)

Consider a generator for any infinite r.e. language - we print the next string that is larger than the previous number.

(f) Describe a CFG in Chomsky Normal Form for the set of strings $a^i b^j i \neq j$. (3)

 $\begin{array}{lll} S \rightarrow AS_1 ~| S_1B & S_1 \rightarrow X_aS_2 | ~S_2 \rightarrow S_1X_b \\ A \rightarrow AX_a | a ~B \rightarrow BX_b | b ~~ X_a \rightarrow a ~~ X_b \rightarrow b \end{array}$

- (g) If $L_1 \leq_f L_2$ where f uses deterministic logarithmic space then If L_2 has a deterministic polynomial time algorithm then L_1 has a **polynomial** time algorithm. (2)
- (h) If $L \in NSPACE(f(n))$ then $L \in NTIME(2^{(O(f(n)))} \cdot (2))$
- (i) Determining if a given graph has a vertex cover of size 25 is NPC. False (2)
 This can be checked in ⁿ₍₂₅₎ steps by verifying all subsets of size 25.
- (j) If the 3 colorability problem has an algorithm taking $2^{\log^2 n}$ time then the 3-SAT problem has $O(2^{\log^2 n}) = O(n^{O(\log n)})$ time algorithm. (2)
- (k) A boolean formula is called a *tautology* if it evaluates to True for all truth assignments. Then, Tautology belongs to co-NP (2)
- 2. Consider the relation $L_1 \subset L_2 \subset L_3$. Is it possible that L_1 and L_3 are non-recursive and L_2 is recursive? Justify. Assume that $L_i \subset 0^*$, i.e., unary alphabet. (10) Remark: Answer not valid if only one of the relations is satisfied.

Consider any non-recursive r.e. language, say L_u (over unary alphabet). Consider $L_1 = \{2x | x \in L_u\}$. Let $L_2 = \{2i | i \text{ is an integer }\}$. Define $L'_u = \{2x + 1 | x \in L_u\}$ and $L_3 = L_2 \cup L'_u$. Note that L_1 is non-recursive, as $L_u \leq L_1$. Similarly L_3 is also non-recursive as $L_u \leq L'_u$. Indeed if L_3 is recursive, then $L'_u = L_3 \cap L_o$ is recursive as $L_o = \{2i + 1\}$ is recursive. 3. Let L ∈ P (deterministic polynomial time). Which of the following statments are true ? Justify.
(3+7)
(i) L ⊂ P

(i)
$$L \in P$$
 If ue
(ii) $L^* \in P$. True

Say there is a g(n) steps TM that accepts L where g is a polynomial.

(i) Note that $x \notin L$ iff x is not accepted within g(|x|) steps and this can be easily counted. So $\overline{L} \in P$.

(ii) $x \in L^*$ iff $x = x_1 \cdot x_2 \dots x_k$ where $|x_i| \ge 1$, k = |x| and $x_i \in L$. One can design a dynamic prog based algorithm similar to CYK to do the job in polynomial time.

4. Consider a S(n) space bounded non-deterministic Turing Machine M. Let m denote the maximum number of distinct IDs in any valid sequence of computation.

Consider a deterministic TM M' that recognizes the same language by simulating M using its storage tapes. However, it doesn't want to store all the m IDs along any computational trail to save space. To check if the initial ID I_0 (containing an input w of length n), is accepted, then there is a valid final ID I_f such that $I_0 \rightsquigarrow I_f$. The notation \rightsquigarrow denotes that there is a valid sequence of computation. For this, there must be some intermediate ID I_k such that $I_0 \rightsquigarrow I_f$ (alternately these are consecutive IDs).

Using this idea, design a deterministic TM M' that uses at most $O(S^2(n))$ space for $S(n) \ge \log n$. (15)

This is the statement of Savich's theorem. We know that for any k-tape space bounded TM with tape alphabet size t and q states, the number of distinct IDs is bounded by $n \times t^{S(n)k} \times q \leq 2^{cS(n)}$ for some constant c for $S(n) > \log n$. If any string $w \in L$, $I_0 \xrightarrow{2^{cS(n)}} I_f$ for some final ID I_f . This implies that for some ID I_k , we have $I_0 \xrightarrow{2^{cS(n)-1}} I_m$ and $I_k \xrightarrow{2^{cS(n)-1}} I_f$. Each of these can be solved recursively by cycling through all the $2^{cS(n)}$ options for I_m . These can be generated using a counter having cS(n) bits and recursively solved. Note that the first and the second sub-problem can be solved using the same space, i.e., the space can be reused. So the space needed is the space for the counter and the ID for each recursive call that dS(n) bits for some appropriate constant d. The total space required can be written as a recurrence

$$F(N) = F(N/2) + e \log N$$
 where $N = 2^{cS(n)}$

This yields solution $F(N) = e \log^2 N$. This can be reduced to $S^2(n)$ by using space-compression.

- 5. The set intersection problem is defined as follows: Given finite sets $A_1, A_2 \dots A_m$ and $B_1, B_2, \dots B_n$, is there a set S such that
 - $|S \cap A_i| \ge 1$ for $i = 1, 2, \dots m$ and $|S \cap B_i| \le 1$ for $j = 1, 2, \dots n$.

Show that the set intersection problem is NP Complete. (10) The problem is in NP, since one can guess the set S and verify properties (i) and (ii) in polynomial number of steps.

For completeness, we reduce SAT to the set intersection problem as follows. For each clause i, we define A_i to be the set of literals in clause i, i.e., $(y_{i,1} \vee y_{i,2} \vee y_{i,3})$. On the other hand, B_i consists of elements $(x_i, \bar{x_i})$. A truth assignment is the set S that cannot contain both the literal and its complement and each clause must have at least one true literal. For example, $S = \{x_1, \bar{x}_2, \bar{x}_3\}$ implies the truth assignment $x_1 = T, x_2 = F, x_3 = F$.

So the reduction function takes as input an instance ϕ of 3-SAT problem and writes out A_i $1 \le i \le m$ from each of the *m* clauses and B_i for $i \le n$. This is easily done in linear time. Claim ϕ is satisfiable iff the set-intersection problem has a solution.

(i) Suppose ϕ is satisfiable, then construct S as the set of literals that are set to True. Clearly $|S \cap A_i| \ge 1$ since each clause has at least one literal assigned to True. Moreover $|S \cap B_j| \le 1$ since a literal and its complement cannot be simulaneously True.

(ii) Conversely suppose S exists - then the satisfiable assignment can be constructed from all literals that are set to True. Because of the restriction on B, the truth assignment is consistent. (If some variable is missing from S, then its truth assignment is not required to make the formula satisfiable.)